Creative Credit and Citing Sources

1. Question & Research Task

Have you ever created something like a story, song, or picture? How would you feel if someone took your hard work and said it was theirs?

It's important to understand copyright laws, plagiarism, how to cite your sources, and Creative Commons licensing, so that you know how to protect your own work and respect the hard work of others!





Click the image to view "Taking the Mystery Out Of Copyright" from the Library of Congress. Then click the "Copyright Exposed" image.

Image Source: Library of Congress

In this Slam Dunk, you will conduct brief, focused research to respond to the inquiry question:

How can I respect the rights of content creators and protect my own creative works?

2. Information Sources

Choose several of the information sources linked here to complete the Student Activity on Slide 3.

Copyright

- Copyright BrainPOP (Look at all the resources in the FYI section)
- Taking the Mystery Out of Copyright Library of Congress
- Copyright Kid! The Copyright Society of the U.S.A.
- Copyright with CyberBee CyberBee

Plagiarism

- Plagiarism BrainPOP (Check out the resources in the FYI section)
- What is Plagiarism? KidsHealth

Creative Commons

Creative Commons – The Roeper School

Citing your Sources

Noodle Tools – Under Instructional Tools in BCPS One

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Image Source: ClipArtBest

3. Student Activity

You will use information gathered from the resources on Slide 2 to create a presentation for 3rd or 4th graders about plagiarism and copyright laws.

For this task, you may work with 1 or 2 other students.

You will need to:

- 1. Define plagiarism and copyright.
- 2. Give examples and/or laws related to these topics.
- 3. Explain how these topics could affect students.
- 4. Use Noodle Tools to create citations for sources you use in your own work.
- 5. Use Creative Commons to license and share your own creative works.

Use this <u>organizer</u> to collect the information you need before beginning your project.

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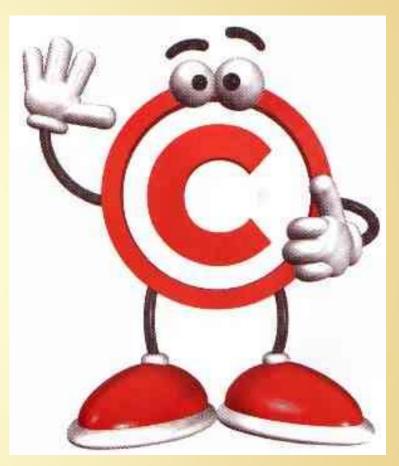


Image Source: Vertical Measures

4. Assessment Activity

1 2 3 4 5 6 Next

How can I respect the rights of content creators and protect my own creative works?

You will use the information from slide 2 and your organizer from slide 3 to create an informative presentation about plagiarism and copyright that could be used to teach 3rd or 4th grade students.

You may use a tool of you choice to create your presentation (PowerPoint, Wixie, etc.), as approved by your librarian.

Use the attached scoring tool to help guide you in creating your presentation.

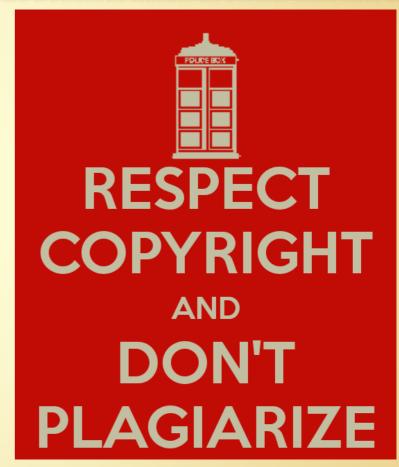
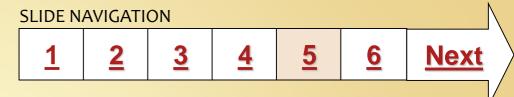


Image Source: Keep Calm-o-Matic

5. Enrichment Activities



Whaddya mean all my facts are wrong?!?

I copied everything straight off the internet!!

Image Source: Plagiarism Checker

Check out these additional websites about copyright, plagiarism, and internet safety.

- Copyright and Creative Commons (video)
- Intellectual Property (video)
- Webonauts (game)

6. Teacher Resources

Learning Standards Alignment

Common Core State Standards

Reading: 1. Read closely to determine what the text says explicitly and to make logical inferences from it; cite specific textual evidence when writing or speaking to support conclusions drawn from the text.

Writing: 7. Conduct short as well as more sustained research projects based on focused questions, demonstrating understanding of the subject under investigation.

AASL National Standards for Learners

- 4.A.2 Learners act on an information need by identifying possible sources of information.
- **4.D.3** Learners select and organize information for a variety of audiences by openly communicating curation processes for others to use, interpret, and validate.
- **6.A.2** Learners follow ethical and legal guidelines for gathering and using information by understanding the ethical use of information, technology, and media.
- 6.B.1 Learners use valid information and reasoned conclusions to make ethical decisions in the creation of knowledge by ethically using and reproducing other's work.
- 6.B.3 Learners use valid information and reasoned conclusions to make ethical decisions in the creation of knowledge by including elements in personal knowledge products that allow others to credit content appropriately.

P21 Framework: 21st Century Student Outcomes

3. Information, Media & Technology Skills: Information Literacy: Access information efficiently (time) and effectively (sources); Use information accurately and creatively for the issue or problem at hand.

ICT Literacy: Use technology as a tool to research, organize, evaluate and communicate information.

SLIDE NAVIGATION

1 2	<u>3</u>	4	<u>5</u>	<u>6</u>
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Grade 5 Library Media: Unit 1

Objective: Students will conduct brief, focused research in order to know how to avoid plagiarism by explaining how to give credit to creators of creative works and respect copyright laws when using information and work from various sources.

Time Frame: Two class periods

Differentiation strategies for this lesson:

- Encourage students to use learning supports provided in any <u>BCPS-licensed</u>
 <u>Digital Content</u> included in this lesson, such as audio read-aloud and labeled
 Reading Levels/Lexiles.
- Use <u>Digital Content Snapshots & Support resources</u> as needed to customize or personalize student learning.
- Small group component included.

Notes to the teacher:

- This lesson should be taught prior to any large scale research projects in order to reinforce plagiarism and copyright rules.
- Direct links to PebbleGO, BrainPOP, and BrainPOP Jr. will not work in the PowerPoint version of this Slam Dunk; however, they will work in the PDF version. If you wish to personalize this Slam Dunk, make your modifications in PowerPoint and then save your changes as a PDF. Students should view this Slam Dunk as a PDF.
- Discovery Education and Safari Montage videos will require students to log in.